APOORVA KAUSHIK

ISM I STUDENT STUDYING 3D COMPUTER ANIMATION

OBJECTIVE

To obtain a mentor in order to explore the basics of computer modeling and animation.

EDUCATION

Currently attending Reedy High School (Class of 2019) GPA 4.0

RELEVANT COURSES

- Animation I, a program that works on the principles of animation and is an introduction to 3D modeling.
- Animation II, a continuation of Animation I principles and skills.
- AP Computer Science, a college level computer science class.

ACTIVITIES

Business Professionals of America (BPA) 2015 -Present An organization that promotes students to become professionals through competitions. Competed at both

the regional and state levels.

Key Club 2016 - Present

An organization that promotes serving the community by volunteering at various events.

National Honor Society 2017 - Present

An organization that requires service and scholarship and promotes service in students.

COMMUNITY SERVICE

200 hours with United Through Hope: an organization that helps children with special needs improve their leadership and social skills.

CONTACT

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SKILLS

- Autodesk Maya
- Photoshop
- Java Programing
- Unity and C#

AWARDS

BPA Medalist

Second place for regional 3D computer modeling competition

References available upon request